# Assessment Brief 2019/2020

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| **Class Group:** | | GF/GG |
| **Assessor:** | | Neil Crowley |
| **Component Title and Code:** | | Web Authoring 6N2532 |
| **Assessment Technique:** | | Project 2 |
| **Weighting:** | | 25% |
| **Title:** | | Choose Your Own Adventure Game |
| **Issue Date:** | | 20/10/2020 |
| **Submission Date:** | | 20/11/2020 |
| **Learning Outcomes Assessed:** | | HTML – CSS |
| **Guidelines:**  Create a Choose Your Own Adventure game using HTML and CSS.  It should contain at least 10 encounters and have at least two possible endings.  **Submission Guidelines**   * The completed project and all associated documentation should be compressed into a single .zip file and uploaded to Moodle by the submission date indicated. | | |
| **Assessment Criteria: Marking Scheme (25 marks)**  **HTML and CSS – 25 marks**   * Use of various HTML techniques to process and format images, text, multimedia and special symbols. **(10 marks)** * Use of various cascading style sheets (CSS) techniques to process and format images and text. **(15 marks)** | | |
| **Learner Name:**  **Daniel Sheehan** |  | |
| I confirm that:   1. I have been provided with information about Cork ETB’s assessment and appeals procedures and my responsibilities with regard to assessment 2. The assessment work produced by me is all my own original work | | |
| Learner Signature: Daniel Sheehan | | |
| Date:19/11/2020 | | |

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| **Note to Learners:**   * Assessments will not be accepted without this coversheet. * Plagiarism is the presentation of someone else’s ideas, arguments, concepts or work as your own by failing to reference or acknowledge it properly. All such work must be acknowledged. Any learner, who presents another’s work as their own, will be investigated in line with Cork ETB Assessment Malpractice procedures and may be awarded a zero grade. * Learners should keep copies of all assessment submitted, where applicable. |